

Opening: Why were the robots fed up?



Build-up: What did they decide to do about it?

Problem: What was the problem?

Events: How did they react?

Ending: What happens on the way home?

Here are some more ideas from the Story Laboratory.

Choose one idea from each box to invent your story!



Build-up: What did they decide to do about it?
swimming pool, cinema, bowling alley, shopping centre

Problem: What was the problem?
Realise they will go rusty if they get wet so daren't go in the water.
Robots' clanking metal makes too much noise. Everyone gets cross and they are asked to leave.
Robert's skewer hand gets stuck in the bowling ball and he throws himself down the alley.
Robots set off metal detectors and they are not allowed in.
Managers say they are frightening children so they are asked to leave.

Events: How did they react?
miserable silly furious embarrassed angry
irritated frustrated foolish upset

Ending: What happens on the way home?
They spot a skip full of rubbish. Sort out useful things for Callum to use.
They see a fancy dress parade. No one realises they are real robots and they let them join in.
They see bags of clothes outside a charity shop. They help to sort, wash and iron them.